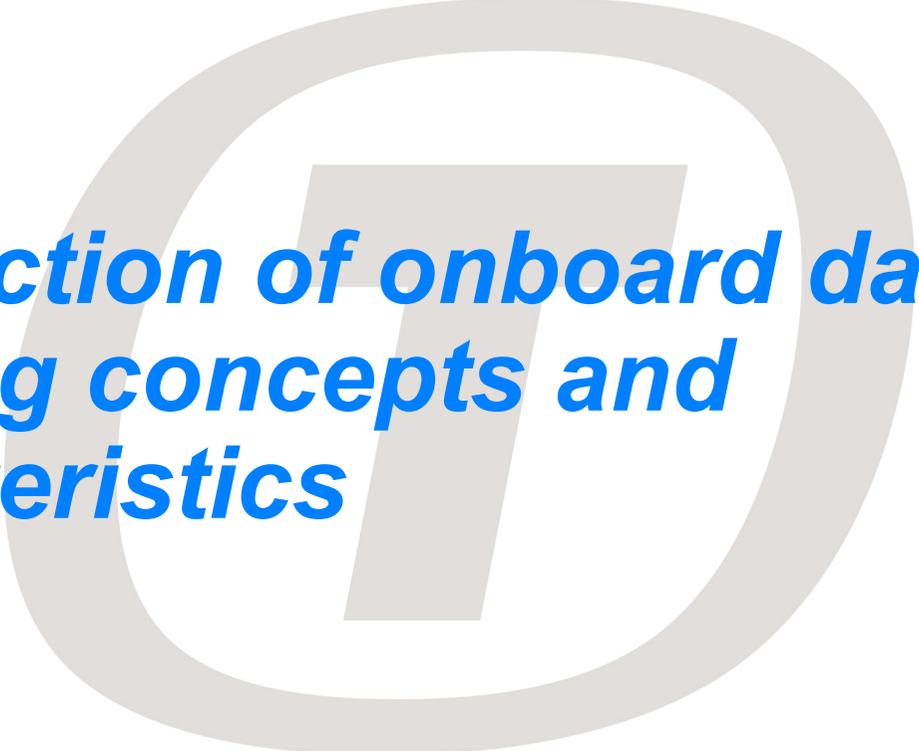


Onboard Data Handling

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Terma A/S

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***Introduction of onboard data
handling concepts and
characteristics***

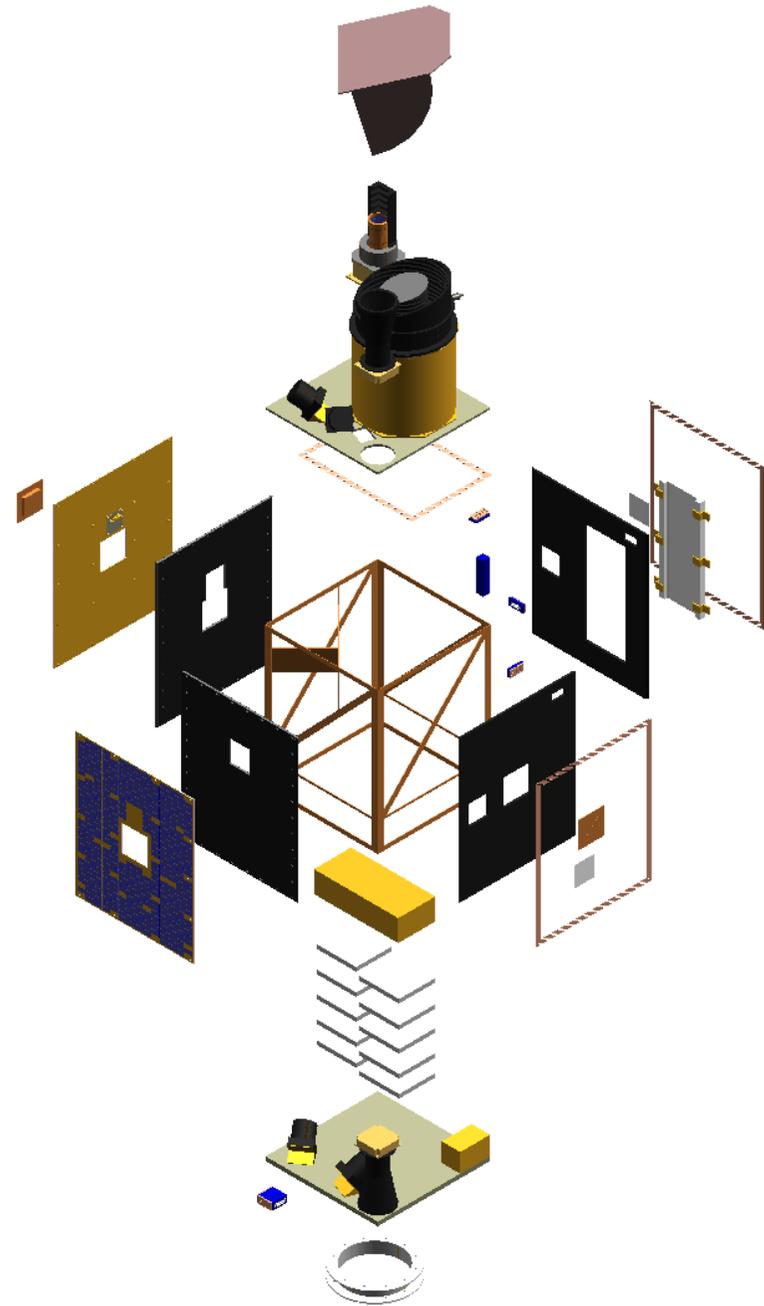
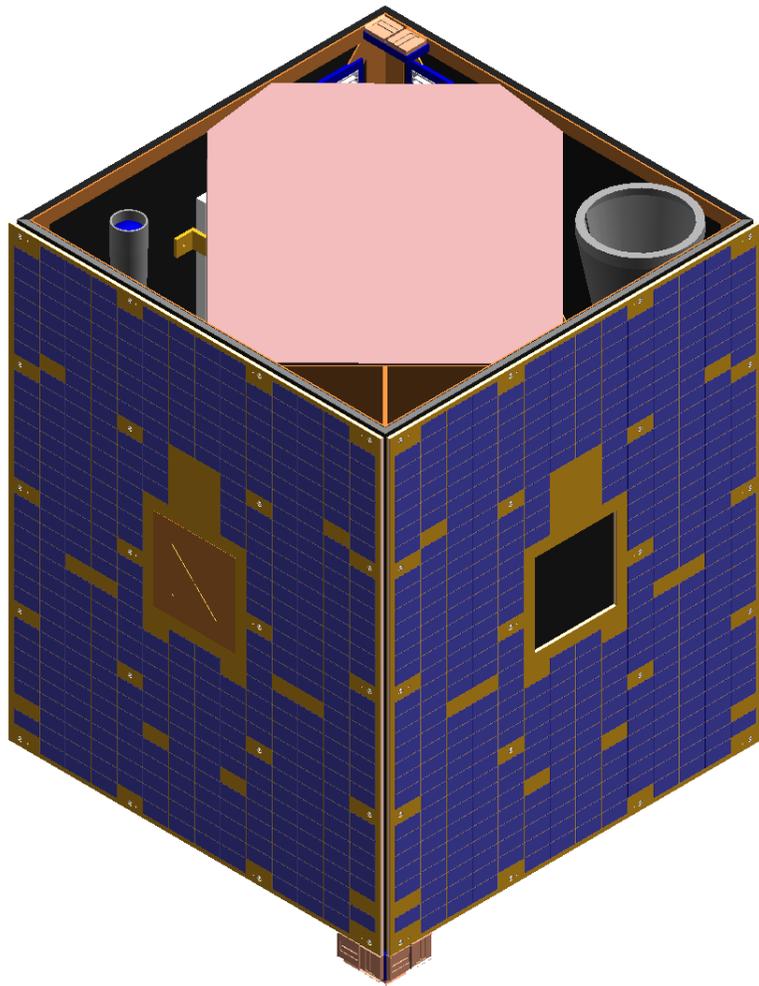
What Will be Said

- **Satellite Elements**
- **Characteristics**
- **Purpose**
- **Operations**
- **Logical Model**
- **Architecture**
- **Functions**
- **Ørsted onboard data handling**
- **Robustness**
- **Software Development**
- **Pitfalls**
- **Résumé**



Satellite Elements

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Purpose

Logistics

- Power distribution
- Commanding
- Time synchronisation
- Status reporting

Communication

- With ground
- On satellite

Autonomy

- Handle platform & payload without ground contact

Anomaly Handling

- Maintain mission objectives
- Prevent loss of satellite



Characteristics

Limited Resources

- Processing power
- Memory
- Bandwidth on busses

Embedded Real-Time Software

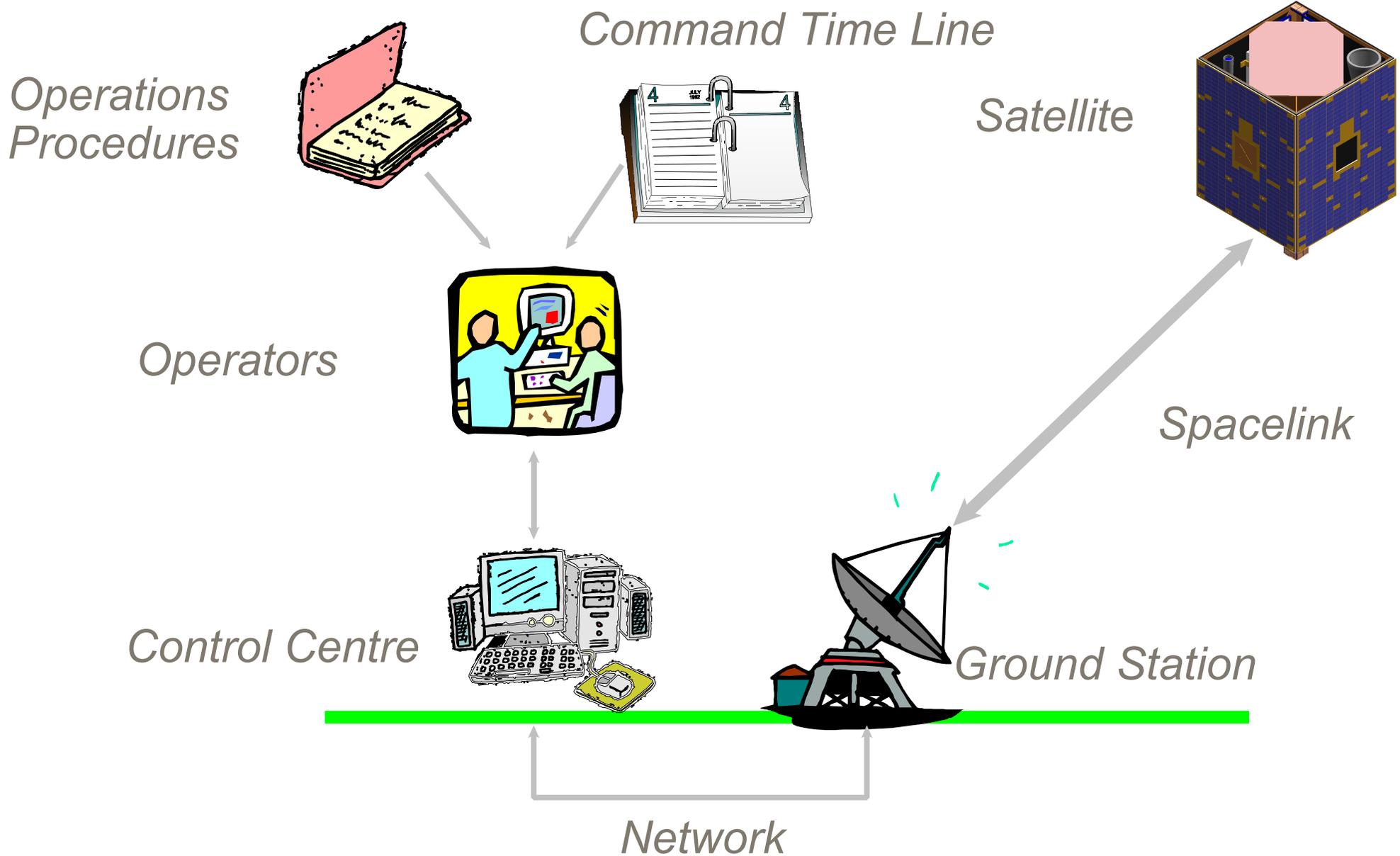
- Hard real-time requirements
- Numerous events & actions
- Boot-strap software & application software
- No operating system (bare platform)

Hostile Environment

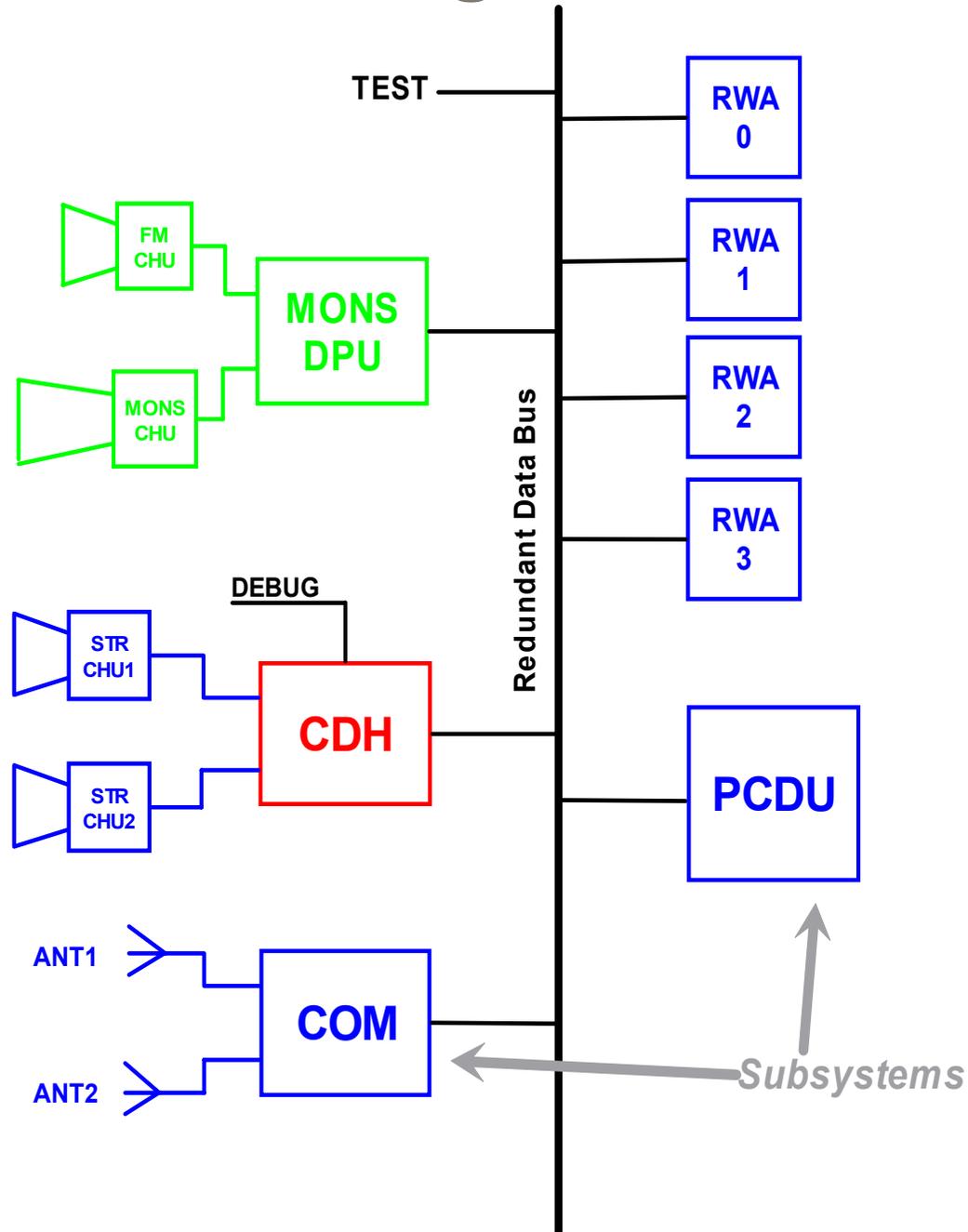
- Fault prevention
- Fault tolerance

Operations

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Rømer Data Handling Context



Exercise: The Black Box

Perceive a computer with a piece of embedded software.

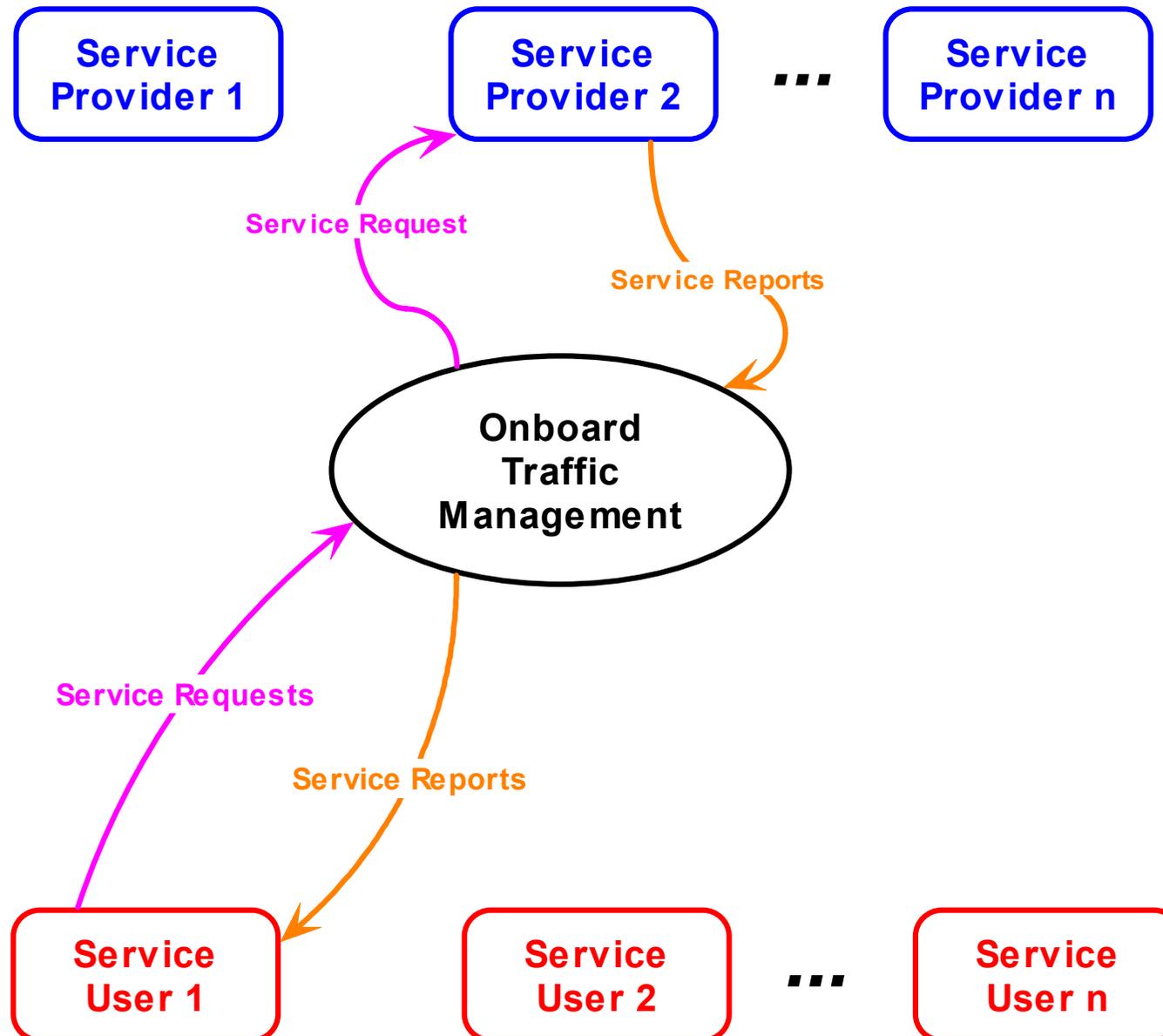
It is a block box revealing only a limited amount of status information.

What status information shall be available to assess the integrity of:

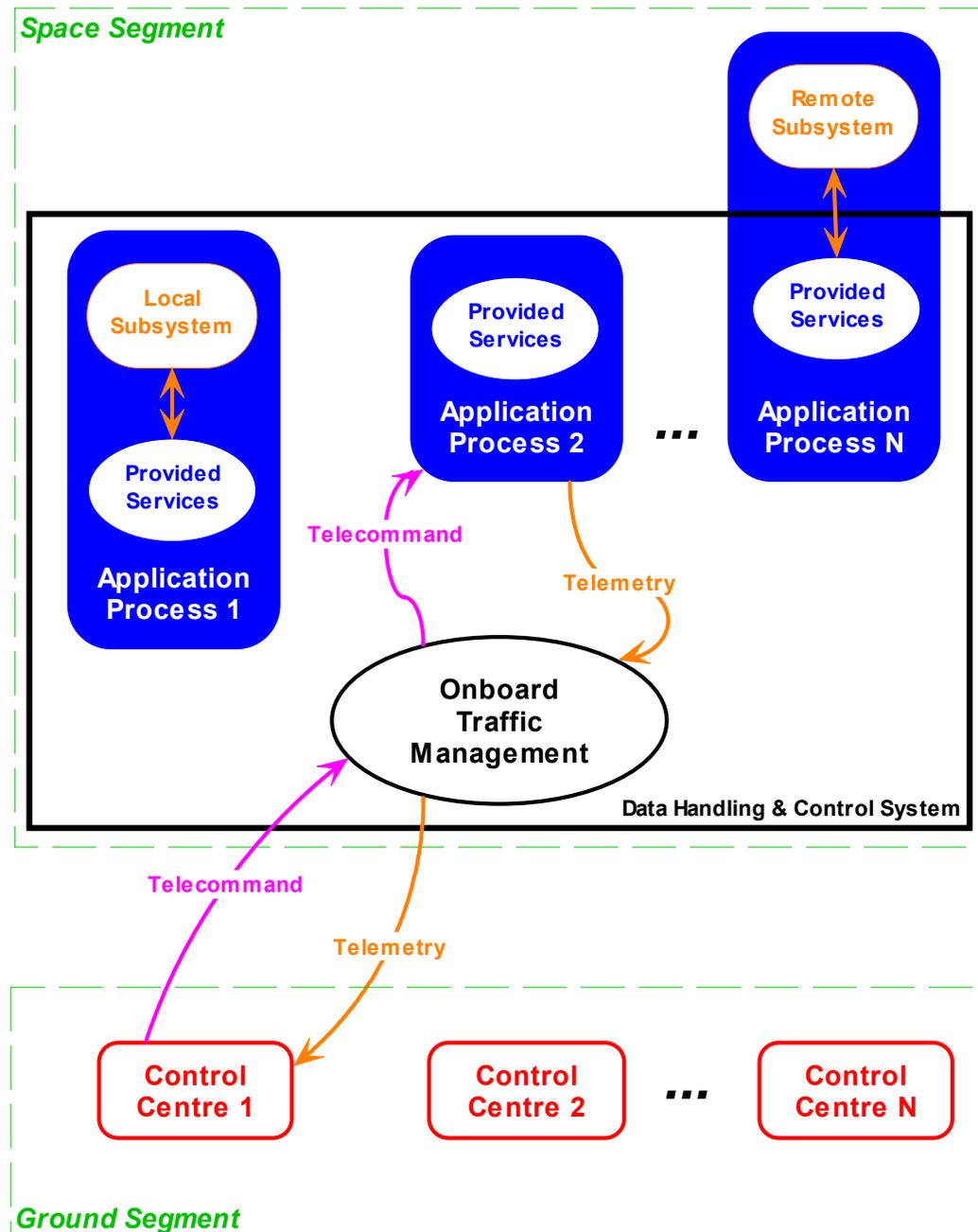
1: Hardware

2: Software

Logical Model: Abstraction



Logical Model: Implementation



ESA Standards

Packet Telecommand Standard

- Protocol for uplink: Ground segment ➤ Space segment
- Stream of *telecommand packets*

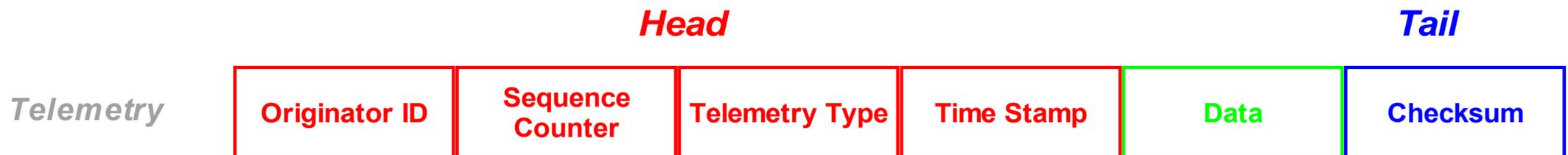
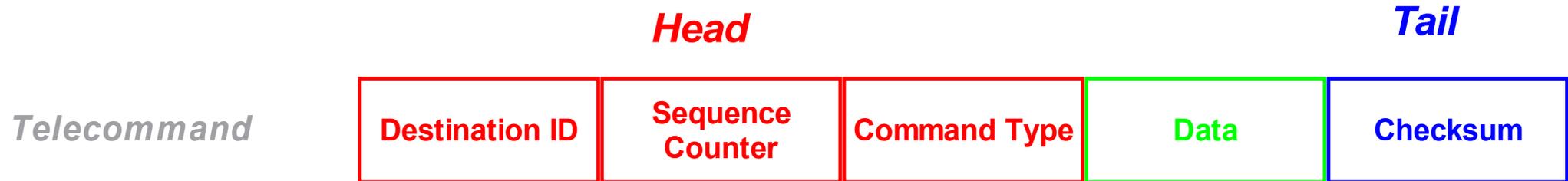
Packet Telemetry Standard

- Protocol for downlink: Space segment ➤ Ground segment
- Stream of *telemetry packets*

Packet Utilisation Standard

- Application layer: Ground segment vs. Space segment
- Logical model for satellite operation

Telecommand/Telemetry Formats



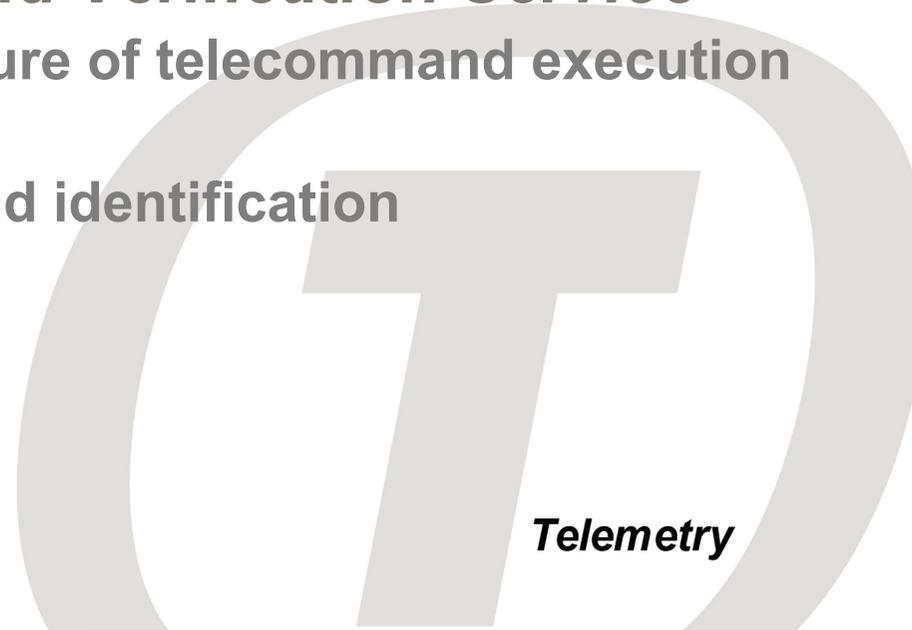
Functions

- **Telecommand verification**
 - **Housekeeping data collection**
 - **Event reporting**
 - **Memory read/write**
 - **Function activation/deactivation**
 - **Time synchronisation**
 - **Command time line**
 - **Parameter monitoring**
 - **Telemetry storage**
- 

Telecommand Verification

Telecommand Verification Service

- Success/failure of telecommand execution
- Error code
- Telecommand identification



Acceptance/Completion

Telecommand Packet ID	Packet Source Control	Code	Parameters
-----------------------	-----------------------	------	------------

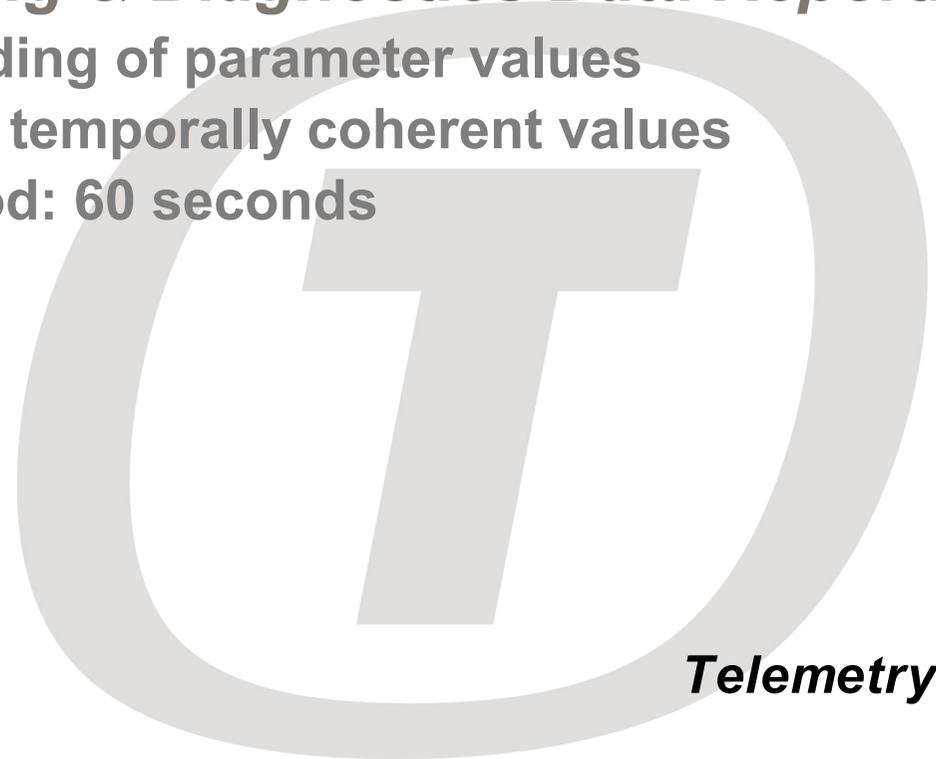
Progress

Telecommand Packet ID	Packet Source Control	Step Number	Code	Parameters
-----------------------	-----------------------	-------------	------	------------

Housekeeping Data Collection

Housekeeping & Diagnostics Data Reporting

- Periodic reading of parameter values
- Reporting of temporally coherent values
- Typical period: 60 seconds



Telemetry

Housekeeping Report

SID	Parameters
-----	------------

Event Reporting

Event Reporting

- Nominal events
- Anomalies/errors



Telemetry

Event Report

RID	Parameters
-----	------------

Memory Read/Write

Memory Management

- Reading/writing/verification
- Software updates (patching)
- Debugging/diagnostics

Telecommand

Telemetry

Load

Memory ID	N	Start Address	Data
-----------	---	---------------	------

Dump

Memory ID	N	Start Address	Length
-----------	---	---------------	--------

Memory ID	N	Start Address	Data
-----------	---	---------------	------

Checksum

Memory ID	N	Start Address	Length
-----------	---	---------------	--------

Memory ID	N	Start Address	Length	Checksum
-----------	---	---------------	--------	----------

Function Activation/Deactivation

Function Management

- Activation/deactivation of functions, modes etc.
- Execution of activities
- Functions identified by ASCII-string

Telecommand

Activate Funtion

Function ID

Parameters

Deactivate Funtion

Function ID

Perform Activity

Function ID

Activity ID

Parameters

Time Synchronisation

Time Reporting

- Generate time reports containing time stamp
- Report related to event on downlink
- Period based on required accuracy



Telemetry

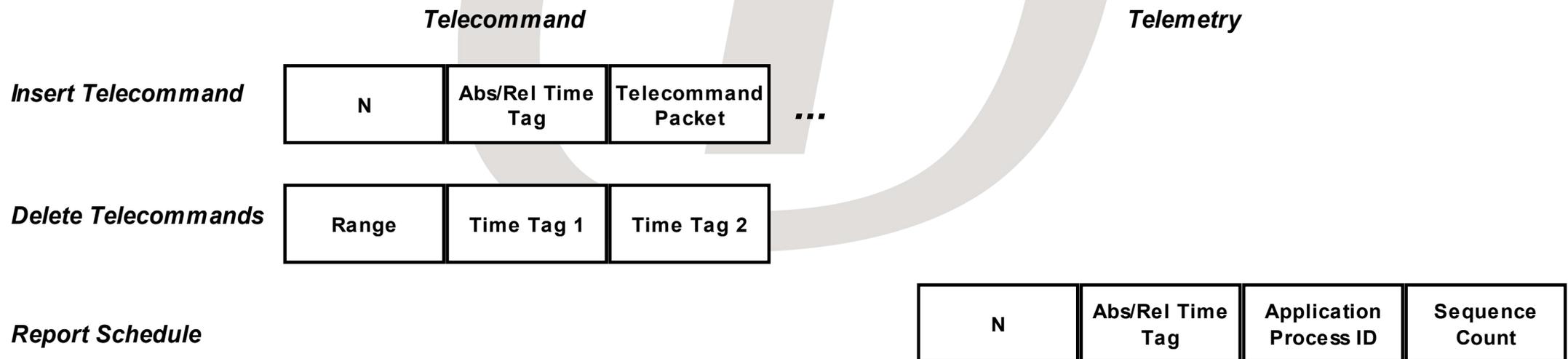
Time Report

**Satellite
Time**

Command Time Line

Onboard Scheduling

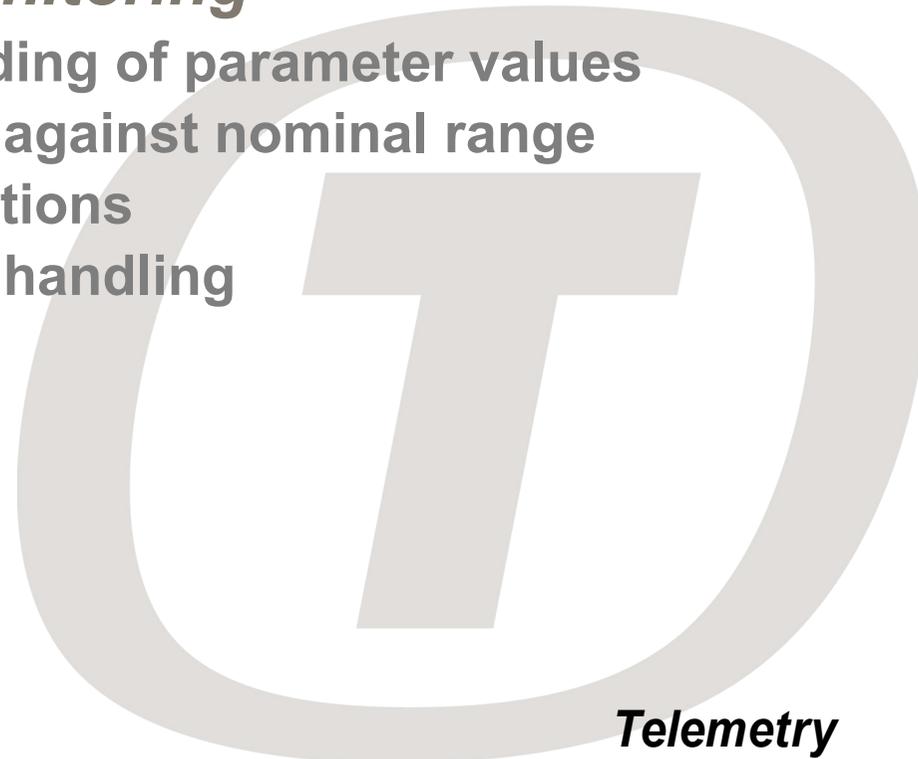
- Time line of telecommands
- Executed when due
- Updated based on operational schedule/time line



Parameter Monitoring

Onboard Monitoring

- Periodic reading of parameter values
- Comparison against nominal range
- Report deviations
- Initiate error handling



Out-of-Limit report

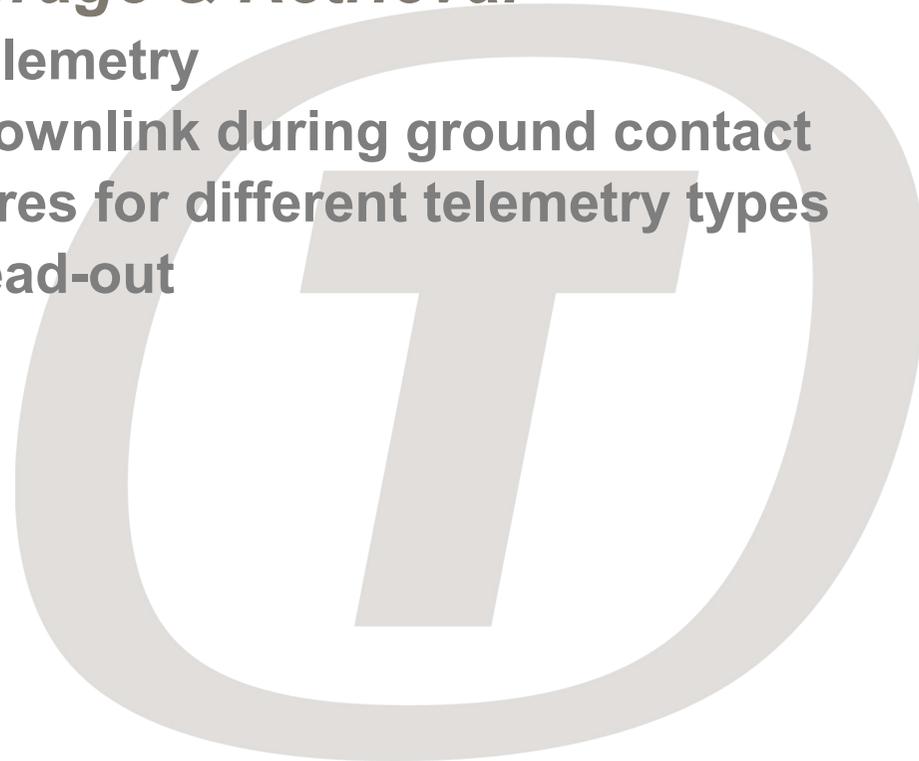
N	Parameter#	Parameter Value	Limit Crossed	Transition Time
---	------------	-----------------	---------------	-----------------

...

Telemetry Storage

Onboard Storage & Retrieval

- Storage of telemetry
- Inserted in downlink during ground contact
- Separate stores for different telemetry types
- Prioritised read-out



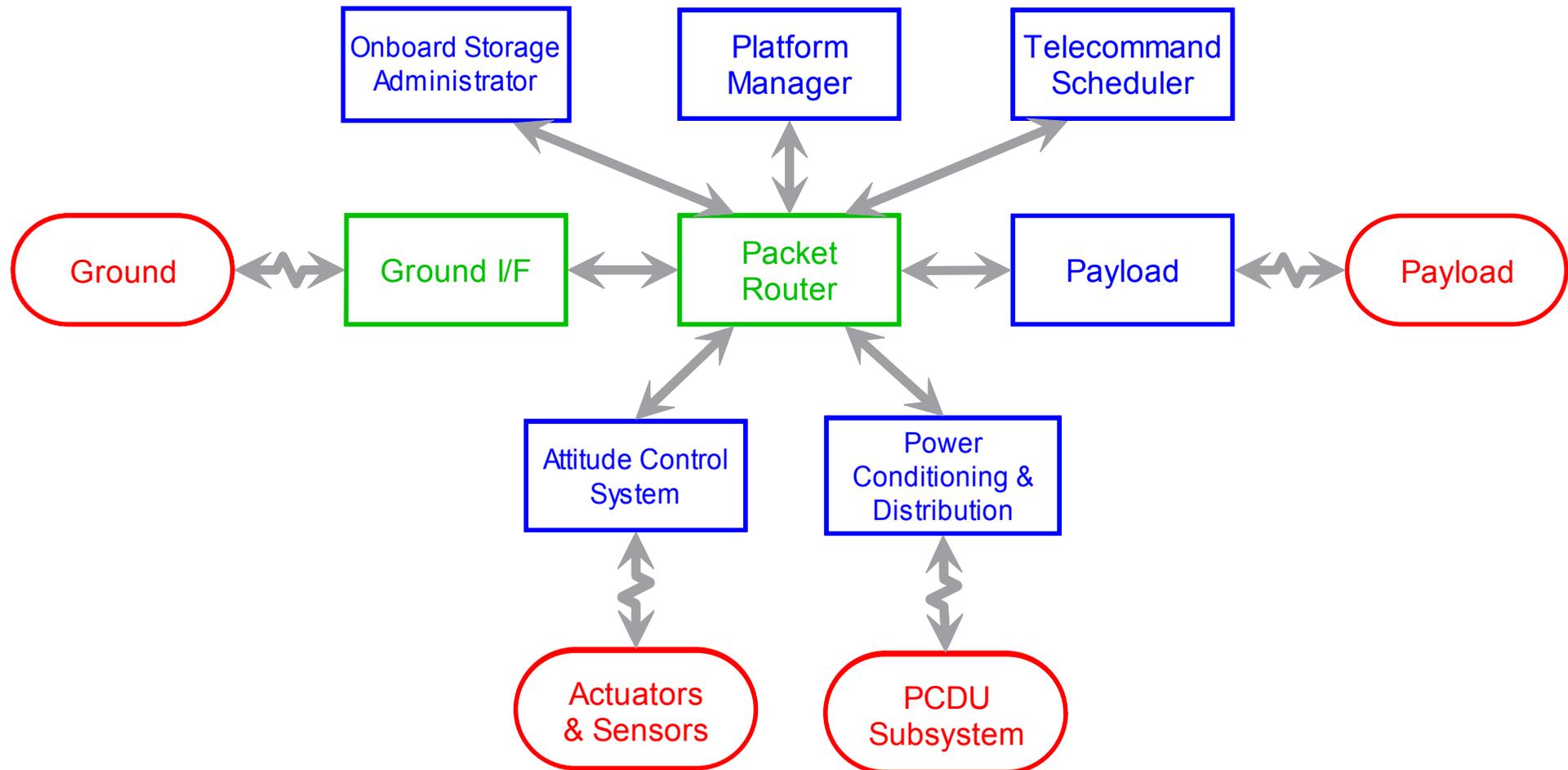
Exercise: Autonomy

Communication between satellite and control centre is possible 2 times 10 minutes per day.

The remaining time it must survive on its own.

What anomalies/event/situations should your satellite be able to handle autonomously?

Software Architecture



Ørsted

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Ørsted onboard data handling

Hard Real-Time HOOD

Fomral RAISE specifications

Automatic code generation + manual programming

Ada 83

Schedulability analysis: Deadline monotonic scheduling

In-Circuit emulator for software validation

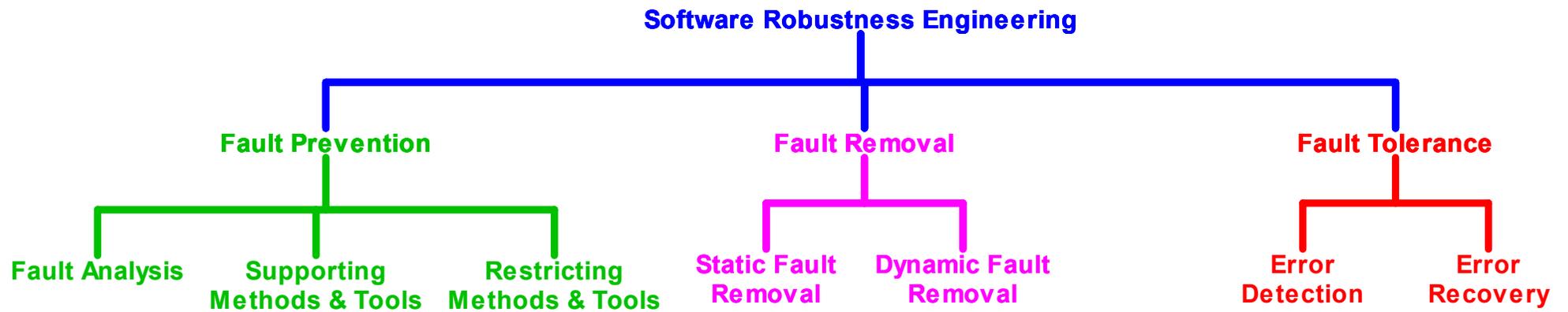
Incremental development: Simulators ➤ prototypes ➤ final product

Ariane 501

- Error in Inertial Reference System
- 64-bit float \triangleright 16-bit integer = *Overflow*
- Chain of errors:
 - Reuse from Ariane 4; No revalidation
 - No exception handling
 - Post-mortem dump \triangleright Valid input for data handling software



Robustness



Pitfalls

Interfaces: Focus from day one

Bidets: Estimate and survey

Schedulability: Estimate and survey

Fault tolerance: Keep it simple, stupid! (KISS)

Verification & validation: Unit test, integration test, system test ...

Résumé

Embedded real-time software ➤ Tasking kernel

Real-time requirements ➤ Schedulability analysis

Fault tolerance ➤ Fail-stop

Numerous interfaces ➤ Interface control documents

Verification ➤ Simulators & prototypes

Keep it simple, stupid!